ANNIE YANG

EXPERIENCE

UX/UI Designer

Neudesic (Irvine, CA)

- Conducted user research to gather insights and inform design decisions, resulting in high user satisfaction rate
- Created detailed wireframes and prototypes on Figma to visualize and iterate on design concepts, creating a faster development cycle
- Created a redesign that improved user efficiency, reducing the time required to find important information by 25%
- Built and maintained strong client relationships by effectively communicating and understanding their user needs
- Worked cross-functionally with engineering, product, and design teams to deliver cohesive solutions, resulting in 98% on-time project deliverables in an agile work environment
- Facilitated agile ceremonies (e.g., backlog refinement, story grooming, etc.) when needed
- Ensured design consistency and following WCAG guidelines
- Implemented user testing and user feedback to refine and enhance designs, ensuring they met both user needs and technical constraints

UX/UI Designer

Janaury 2021 - January 2022

January 2022 - October 2024

Reliance Steel & Alumnium (Cypress, CA)

- Developed UX/UI designs for in-house applications, enhancing user experience and functionality
- Conducted user interviews to identify problems and implement effective solutions
- Researched and proposed innovative ideas to drive company growth and enhance application offerings
- Collaborated with development teams, project managers, and various departments to gain a comprehensive understanding of user needs
- Created prototypes for user testing and iteratively refined designs based on feedback

UX/UI Designer

Creek & River Global (Irvine, CA)

- Managed platform by conducting user research, analyzing user data, creating wireframes, prototyping, and performing remote testing
- Collaborated closely with the development team, stakeholder, and product manager to align on project goals and requirements
- Created detailed JIRA tickets for developers after platform debugging to ensure clear communication and efficient resolution
- Designed marketing materials, including flyers and online ads to support the Marketing team
- Developed a comprehensive style guide to maintain design consistency across projects

UX/UI Designer

MNG Enterprise (Santa Ana, CA)

- Designed an internal application, improving user efficiency by incorporating insights from field studies and data analysis
- Collaborated cross-functionally with stakeholders, developers, and product managers to ensure alignment and successful project execution
- Led research and analysis efforts to revamp the company website, achieving improved performance and a more seamless user experience
- Created internal design libraries, standardizing workflows and streamlining the design process
- Led a company-wide initiative to optimize project tracking and on-time delivery timelines by introducing Abstract and Trello

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SKILLS

Programs

Figma Miro Adobe Experience Design Sketch LucidChart Balsamiq Mockups 3 Google Analytics Optimal Workshop Microsoft Office

UX/UI

Competitive Analysis User Research Information Architecture User Flows Wireframes High-Fidelity Prototypes

Web Development

HTML5 CSS3

EDUCATION

Bachelors of Science (BS) in Computer Science

California State University, Stanislaus 2012 - 2016

June 2019 - January 2021

Feburary 2018 - April 2019